

3/12/19 - DRAFT presented for input

Forest Township Road

Dust Control Application Policy

It is the intent of this policy to define criteria and guidelines for Forest Township to administer and apply dust control on township roads. This will include both township roads and private roads.

The criteria for which Forest Township will fund 100% of the cost for dust control to township roads will be within the parameters as follows:

1. The route must be projected to carry a relatively heavier traffic volume (generally 150+ daily auto traffic/DAT)
2. The section of road must connect to County road, State road, high DAT Township road or high volume traffic generator and must be done in its entirety.
3. High maintenance areas (intersections, isolated high traffic areas). These areas are generally 1,000 ft. or less.

Forest Township will participate in dust control improvements at a rate of 50% Township and 50% requesting party for township roads under the following parameters:

1. The route must be projected to have an DAT above 100.
2. The section of road must connect to Township road, State road, high DAT Township road or high volume traffic generator and must be done in its entirety.

Forest Township will also administer and apply dust control suppressant on township roads as requested by the party. On township roads the requesting party will pay 70% of the cost and the township will pay 30% of the cost for and application length from 500' to 1320'. However, if the requested application length is 1320' or more, the township will pay 50% of the costs.

All Forest Township funded dust control will be dependent on available funding. All roads that fit the criteria may not have dust control applied, all decisions will be made by the Forest Township Board.

Private areas will be funded entirely by the requesting party. Township approval needed?

We would like input from you so please email Barb at supervisor2@foresttownshipmn.net, Tim at chairperson@foresttownshipmn.net, or Lynn at supervisor1@foresttownshipmn.net.